

# AME Apprenticeships...

And how we developed high school Pre-Apprenticeships







BRIC FOUNDATION

# WHY NOW and WHY THIS WAY?

 High-Skill/High-Wage/High-Demand Industry Focus

- Off-campus vs On-campus WBL Opportunities
  - Partnership Capacity
  - Transportation
  - Schools are micro-communities and need services

### **Our Students**

CVUHSD serves 5,742 students in grade 9-12 students from neighborhoods in the South Bay area of **Los Angeles County**.

The district enrolls students from the economically disadvantaged cities of Hawthorne, Lennox, and Lawndale where the median household income is \$63,847 with 16% of families living below the poverty line (compared to the state averages of \$84,097 and 12.3%).

The district's population is **75.8% Hispanic, 15.9% African American**, 2.6% Two or More
Races, 2.2% Asian, 1.5% White, 1.1% Filipino, 0.9%
Pacific Islander, and 0.1% American
Indian/Alaska Native.

79% of CVUHSD students are considered socioeconomically disadvantaged and 18.9% are English Learners.



CENTINELA VALLEY UNION HIGH SCHOOL DISTRICT













#### COLLEGE AND CAREER READINESS ACADEMIES

#### SCHOOL OF MANUFACTURING & ENGINEERING

Mastery in 3D design, CNC machining and robotics while working on industry-standard machines. Earn college credit and a certificate in Mechanical Engineering.



#### **ACADEMY OF** CINEMATIC ARTS

Fosters a community of storytellers and digital artists through creative and collaborative project-based learning for students interested in digital filmmaking or digital animation.



#### **ADVANCED ACADEMICS ACADEMY**

Provides high-quality, rigorous instruction to a small learning community of high-achieving individuals. Seeks to graduate ambitious, high-achieving students who are eligible to attend the college of their choice.



Mana Official Property Chairs

#### SCHOOL OF **PUBLIC SAFETY**

Students will develop an inderstanding of ethics, morals and legal services while being exposed to experiences that explore equality, justice, discipline, awareness, community involvement civic duties and responsibilities.



#### **BIOMEDICAL** CAREERS ACADEMY

Provides students with the experience, skills, and knowledge necessary to pursue a career and/ or further education in biomedical sciences.Pathways include traditional or sports medicine.



#### **CULINARY CAREERS ACADEMY**

Study health and wellness, food preparation, and restaurant management. Apply those skills in a state of the art culinary lab as well as the student run taco cart and Leu's Café & Catering



#### **TECHNICAL ARTS** & DESIGN ACADEMY

Integrating art, technology, and academics; students are trained in print, publication, web and graphic design. Develop portfolio(s) with a cumulation of work throughout high school.



#### MARINE SCIENCE **ACADEMY**

Study marine biology, oceanography, water technology and water solving problems and acquire an understanding and appreciation for the marine environment while gaining workplace experience in the marine science field.



#### **ENVIRONMENTAL** CAREERS ACADEMY

Examine design innovative approaches to preserving clean water, land and air while advocating for environmental awareness. Explore the environment, gathering data, and proposing solutions that will have positive effects on our planet.



#### **MULTIMEDIA**

Arts, media and entertainment-based academy with Game Design, Digital Photography, and Digital Video Production pathways. Student-led on-site photography, videography, and design services enterprise, MCA Productions.



#### WOOD TECHNOLOGY **PATHWAY**

Focuses on traditional woodworking, furniture making, construction fundamentals. cabinetmaking and advanced computer aided manufacturing with projects ranging from skateboards and furniture to tiny houses, sailboats and more.



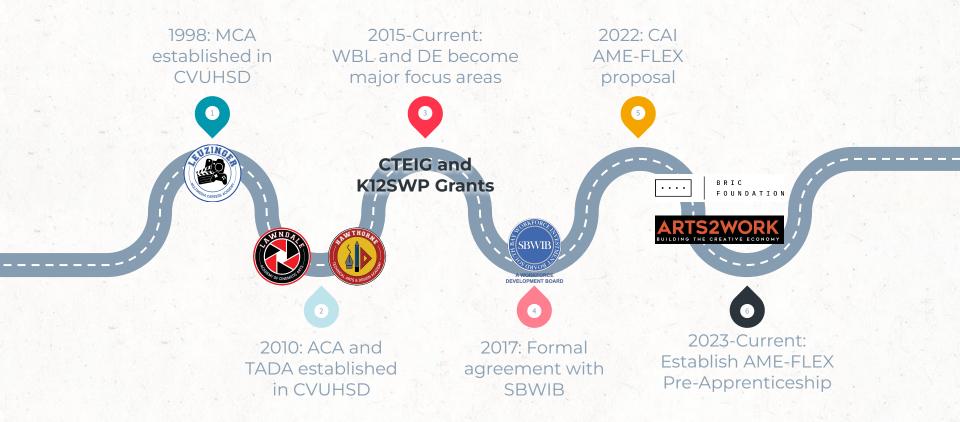
#### MUSIC &RECORDING **ARTS PATHWAY**

Stage Band with an emphasis on instrument expertise, live performances, songwriting, and recording, Brainstorm, develop, plan, execute and review events using stage plots, professional sound equipment stage equipment and lighting.



## CAREERS ACADEMY

# **Timeline of AME-Flex**







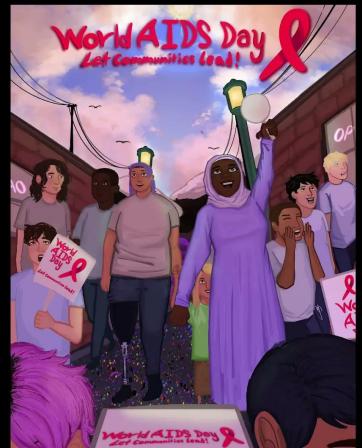
# What is a Pre-Apprenticeship?

Registered Pre-apprenticeship programs prepare individuals to **enter and succeed** in DAS Registered Apprenticeship programs.

A DAS registered Pre-Apprentice program must be **formally associated** with at least one DAS Registered Apprenticeship program sponsor.







# The Pre-Apprenticeship/Apprenticeship Partnership

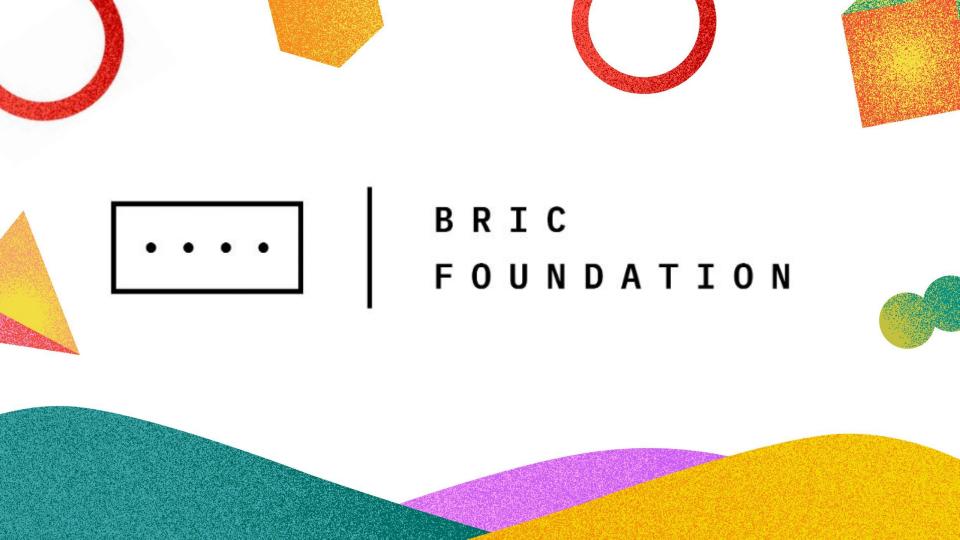
Formalize WBL

**Program Supports** 

Curriculum and Competency Alignment







# **MISSION**

BRIC Foundation has one main goal: to increase representation in Entertainment, Gaming, Media and Tech. By strategically engaging with leaders across these industries, along with Government and Education Partners, BRIC strives to Break, Reinvent, Impact and Change the foundations of these businesses and create inclusive opportunities for women and underrepresented people to be successful.

# CAREER TRACKS

For BRIC's AME Apprenticeship Program:

Visual Effects Artist • Virtual Production Artist • Tech Artist • Animator • Storyboard Artist • Concept Artist • Background Artist • Digital FX Artist Production Manager

# YOUTH APPRENTICESHIP IMPLEMENTATION

	GRADES 7-8	GRADES 9-10	GRADE 11	GRADE 12	ON-THE-JOB 18-24
Career exposure and awareness	<b>~</b>	<b>/</b>	×	×	×
Career exploration	<b>~</b>	<b>~</b>	<b>✓</b>	×	×
Career planning and preparation	×	<b>✓</b>	<b>~</b>	<b>✓</b>	<b>✓</b>
Career Mentorship	×	×	<b>✓</b>	<b>✓</b>	<b>✓</b>
Career certification	×	×	×	<b>✓</b>	<b>✓</b>
Career training	×	×	×	<b>~</b>	<b>✓</b>



# LAWNDALE HIGH SCHOOL

- ToonBoom Classroom in a Box with students
- Procured discounted Studio Binder platform for the classes



# LAWNDALE HIGH SCHOOL



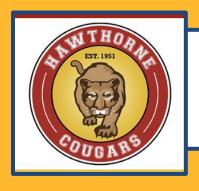




# LAWNDALE HIGH SCHOOL







# HAWTHORNE HIGH SCHOOL

EVERY STUDENT READY FOR COLLEGE, CAREER . . . . AND LIFE!

8 week Blender Workshop for Toy Design Dev







# HAWTHORNE HIGH SCHOOL

EVERY STUDENT READY FOR COLLEGE, CAREER . . . . AND LIFE!

"I am truly impressed with how quickly my students picked up the program [Blender] with the help of a talented industry professional like Hakob. His patience, expertise, and demeanor all contributed to the rapport he built with my students, which makes ALL the difference when teaching something new. I am truly thankful on behalf of my students for this opportunity, and it's been a pleasure seeing my students tackle this challenging software succeeding! We discovered we have quite a few 'naturals' in class and it took us all by surprise!"



# **LEUZINGER HIGH SCHOOL**

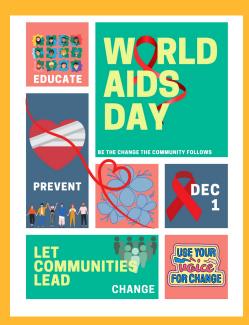
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8 week Blender Workshop for Game Dev



# **LEUZINGER HIGH SCHOOL**

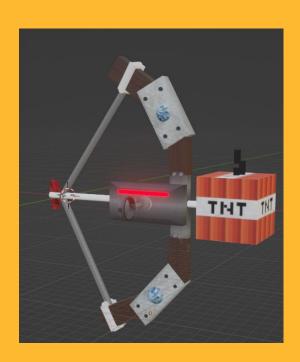






# **LEUZINGER HIGH SCHOOL**







# **HAWTHORNE HIGH SCHOOL**







# **HAWTHORNE HIGH SCHOOL**







# https://www.bricfoundation.org/summit



#### 2024 BRIC Summit

Don't miss out! Make sure to RSVP for the upcoming Summit on March 15-16, 2024.

Apply for a Portfolio Review
Deadline: February 23, 2024 at 11:59 PM PST

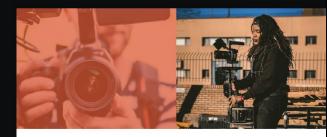
**RSVP HERE** 

# ARTS 2 WORK BUILDING THE CREATIVE ECONOMY

The Promise of Pre-Apprenticeship

► A revolutionary blueprint for the future of work.

A new model of reform for the digital generation. ► ►



Your Path to a Creative Career

BECOME AN APPRENTICE







The Alliance for Media Arts + Culture is the Registered Apprenticeship Sponsor for Arts2Work

Trainees who complete the program successfully receive Arts2Work Certificates and can test for the Adobe Certified Professional credential



Curriculum meets
State standards and
is aligned with State
and
federally-approved
Arts2Work
competencies

Supportive services provided by school districts and local workforce boards

Hands-on classroom training is supplemented by virtual workshops, screenings, employer networking sessions and portfolio reviews

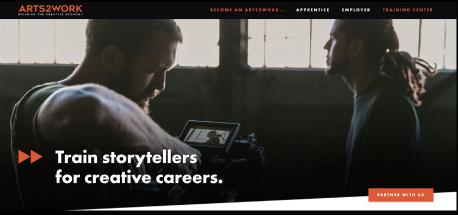


# Competency-based Career Pathway <u>Training</u>

Multimedia Producers
Digital Video Editors
Multimedia Graphic Designers

**COMING SOON:** Digital Archivists/Curators

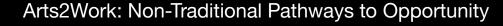












ADVANCED EMPLOYER-LED LABS

**EMERGING TECHNOLOGY** 

COMMUNITY-BASED LEARNING

PAID INTERNSHIPS

STORYTELLING BEYOND HOLLYWOOD

SOCIAL ENTREPRENEURSHIP

**GRANTS + WORKSHOPS** 

PEER SUPPORT + COLLABS



### **RESOURCES**

#### NATIONAL STANDARDS

https://arts2work.media/media/images/Arts2Work-National-Standards-Digital.pdf

## MULTIMEDIA PRODUCER WORK PROCESS SCHEDULE

https://arts2work.media/media/images/Multimedia-Producer\_Digital.pdf

# DIGITAL VIDEO EDITOR WORK PROCESS SCHEDULE

https://arts2work.media/media/images/Digital-Video-Editor-Digital.pdf

# MULTIMEDIA GRAPHIC DESIGNER WORK PROCESS SCHEDULE

https://arts2work.media/media/images/Multimedia-GraphicDesigner\_Digital-3-1.pdf

#### ARTS2WORK LEARNING HUB

https://edu.arts2work.media/

#### **ALLIANCE FOR MEDIA ARTS + CULTURE WEBSITE**

subscribe to monthly bulletin http://www.thealliance.media/





# ARTS2WORK

BUILDING THE CREATIVE ECONOMY



# FUTURES WE DREAM

CALL FOR PROJECTS – **SUBMIT BY APRIL 1, 2024**FOR ARTS2WORK STUDENTS AT HAWTHORNE, LAWNDALE and LEUZINGER

#### ABOUT

The original Futures We Dream was a series of eight short films commissioned and produced for the Smithsonian FUTURES Museum in Washington DC in 2022. Nine award-winning independent filmmakers created these works in partnership with The Alliance for Media Arts + Culture. The filmmakers were invited and challenged to tell vibrant, hopeful stories about the kind of future they were dreaming about. The films showed to over Imillion people who visited the Museum that year.

#### THE CHALLENGE

Now we pose this challenge to YOU, Arts2Work Pre-Apprentices at Lawndale, Leuzinger and Hawthorne High Schools. What are the Futures YOU Dream?

#### CALL FOR PROJECTS

This is a call for 1- 3-minute short videos (3 minutes MAXIMUM running time), or digital photographs, images or poster designs. You are encouraged to use content you have shot or created for other class projects and adapt them for this call. Or you can create a new project in class, or after-school. Any genre or style is acceptable, as long as it responds to the question, what is the future YOU dream?

You do not have to answer the question literally – think about telling a story that reflects the future you dream of. Be innovative, original, and reflect who you are as an emerging filmmaker, photographer or designer. You can do a short character study of a person who you teel embodies the future, or who represents hope for the future. You can visualize a poem that made you think differently about the future. You can create a poster for an event in a mystical future. You can boldly document someone in your community who is confronting a challenging situation in the present and building a new future for themselves. You can create an experimental collage of images that collectively represent the future you dream of for vourself, your family, or the whole world.

#### THE EXHIBITION

All the projects submitted will be showcased on the Arts2Work website in June and featured in our media throughout the summer months. On May 1, 2024, there will be a special Arts2Work at the Cinepolis and we will showcase a group of projects selected by a panel of Arts2Work and advisors — and they will be shown on the big screen as part of that event – and eligible cash prizes and gifts from our sponsors.

#### BMITTING YOUR PROJECT

idents submitting projects for Futures We Dream 2024 must fill out this <u>Submission Form</u> and attach their work for review by the Panel. You may submit at any time during your Nork program, from today through Monday April 1 at 5PM -that is the absolute deadline.

**ARTS2WORK** 



### Lessons learned with CVUHSD partnership

### **Promising Practices**

- Early Introductions
- Stakeholder Buy-In
- Curriculum Alignment
- Industry Partnerships
- Flexible Curriculum Design
- Continuous Feedback Loop

### Challenges to Overcome Early On

- Competing Priorities
- Student Motivation
- Value Perception
- Resource Allocation
- Technology Access
- Skill Gaps and Evolving Industry Demands

# **Workforce Board Support**

### **Recruitment and Connection to Employers**

- Advisory Boards
- Guest Speaking
- Site Visits/Field Trips
- Internships

### **Enrollment and Leveraging of Workforce Programs**

- Paid Work Experience/Stipends/Employer of Record Services
- Supportive Services
- Work Readiness Training, Case Management, and Other Career Services

#### **Technical Assistance**

- Labor Market Information
- Connection to Existing Sector Strategies
- Partnership on Grant Applications



# **Connecting with Local Workforce Board**

#### California has 45 Local Workforce Boards across the state

- Local Boards operate 190 American Jobs Centers of California (AJCC)
- Go by different names, Worksource, One Stop, Employment Centers, etc.
- Depending on the local area, Workforce Boards may operate their own AJCCs or they contract the services out of a community based organization

### Use the following link to find local center

American Job Center in California | CareerOneStop





## **THANK YOU!**





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# ARTS2WORK



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